

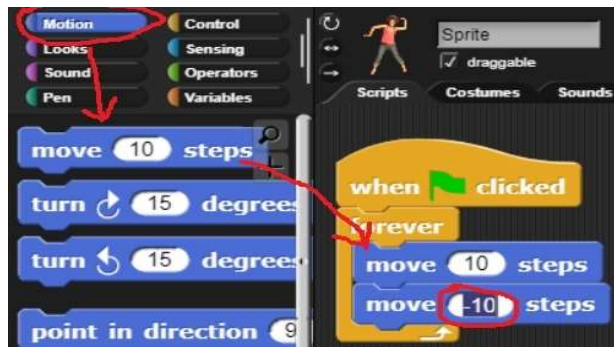
Snap! Card 02

2. Move to a Beat

1. Select the file symbol and select **Costumes & Replace** the turtle/robot with any **dancer** for more than one costume then select the **Scripts** tab for coding

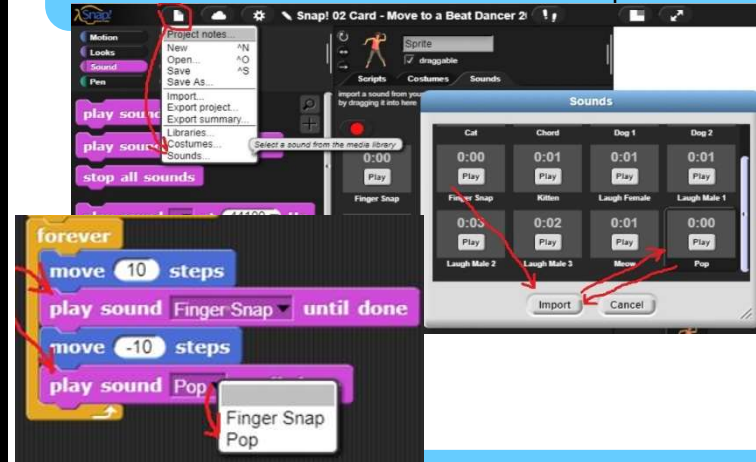


2. Select under yellow **Control** bring the **When green flag is clicked** block and a **forever** loop block.



3. Select under blue **Motion** two **move 10 steps** blocks and change 10 to **-10** so the sprite will move sideways.

4. Import two sounds like **Finger Snap** and **Pop** and select scripts for coding. Select under magenta **Sound** two **Play sound until done** and select both imported sounds.



5. Select under yellow **Control** two **wait 1 secs** and change the values to **0.5**. Select under purple **Looks** the **next costume** block in the middle.



<https://snap.berkeley.edu/> and choose **Run Snap!**

Make A Card



1. Fold the card in half.



2. Put glue on the back.



3. Cut along the dashed line.