

Snap! Card 05

5. Ghost Glide

1. Select the file symbol and select **Costumes** & Replace the turtle/robot with any **ghost** then select **Scripts** tab for coding



2. Since there are not multiple costumes for a ghost we will not be animating the ghost.

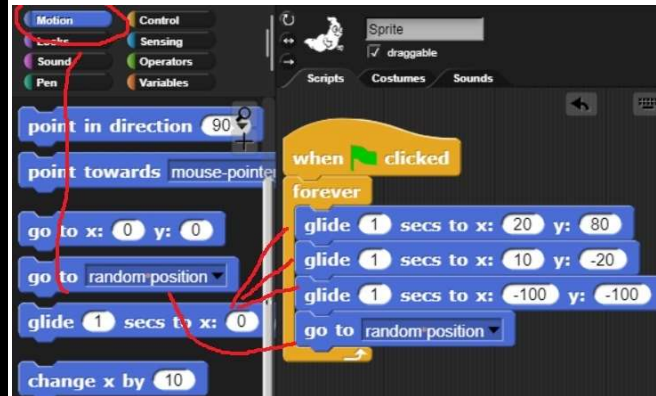
3. Select **Control** bricks for **When green flag clicked** and a **forever** loop.

4. Then bring over three **Motion** bricks for **glide 1 secs to x: 0 y: 0**

you do not have to create the exact same numbers as below but your ghost should glide forward and back three times so

- x: positive number y: positive number
- x: positive number y: negative number
- x: negative number y: negative number

end the loop with a **go to random position**



<https://snap.berkeley.edu/> and choose **Run Snap!**

Make A Card



1. Fold the card in half.



2. Put glue on the back.



3. Cut along the dashed line.